

# TIA

[ BEGINING & ALL LEVELS ]

[ INTERMEDIATE LEVEL ]

[ RELATING COURSES IN OTHER AREAS ]

[ ADVANCED LEVEL ]

**BOLDED COURSES ARE OFFERED IN SPRING 06**

*updated Oct 21, 05*

**RECOMMENDED FOCUS AREAS**

**typography**

TIA 1201 Letterform Anatomy  
TIA 4201 Type as Image

*ENGS - Writing I & Writing II*  
*ENGS - Sex, Self and Psychoanalysis*

**image**

TIA 1301 Illustration  
TIA 1302 Remade, Recycled, Reconfigured  
TIA 1404 Digital Blender ←

*DRW - Anatomy of Drawing*  
*DRW - Figuremania*  
*PAI - Painting Material and Methods*  
*PHT - Making a Picture Instead of Taking one*  
*PHT - Imaging with Light Sensitive Materials*  
*PHT - Photo Foundation I*

**pictogram**

TIA 1005 Pictograph & Symbol Drawing  
TIA 1006 Beginning Graphic Design

TIA 2001 Signs & Symbols

*DRW - Visual Perceptions*  
*PAI - The Contemporary Icon*  
*PAI - Painting as Metaphor*  
*PHT - Art and Activism*

**history**

TIA 2101 Reproduction & Representation  
TIA 2102 History of Artists' Books

*FAHS - History of Photo*  
*FAHS - Contemporary Art*  
*FAHS - Intro to Critical Theory*  
*PAI - Core Painting Seminar*  
*PRT - Print Media Seminar*

**book**

TIA 1401 Print Matters  
TIA 1402 Artists' Books: An Intro.  
TIA 1403 Publication Design  
TIA 4401 Table of Contents  
TIA 1503 Intro to Virtual Books ←

TIA 2302 Comic: Expansion and Experimentation  
TIA 2401 Digital Bookworks  
TIA 2402 Artists' Books: A Hybrid

*PHT - Basic Lighting*  
*PHT - Beginning Digital Photo*  
*PHT - The Photographic Book*  
*PRT - Intensive PMW*  
*PRT - Screen Printing A-Z*  
*PRT - Paper and Pulp*

TIA 3401 Adv Offset Litho  
TIA 3402 Page Makers: Directed Studies in Artist's Books  
TIA 3403 Designing the Narrative

**interactive**

TIA 1007 Intro to Computer Art  
TIA 1009 Intro to Computer Animation  
TIA 1404 Digital Blender ←  
TIA 1502 art.net.1  
TIA 1503 Intro to Virtual Books ←  
TIA 1504 Intro to Game Design  
TIA 1505 Flash Bang Boom

TIA 2501 art.net.2  
TIA 2502 Intermediate/Advanced Art on the Web  
TIA 2503 Virtual Response  
TIA 2504 Intermediate Game Design  
TIA 2003 Digital Document ←

*FLM - Animation I*  
*SND - Sound I*  
*VID - Video I*  
*VID - Interactive Installation*

TIA 3501 Directed Projects on the Web  
TIA 3502 Advanced Multimedia Comp.

**media & culture**

TIA 4001 The Design Sketchbook

TIA 2003 Digital Document ←

*FLM - Lost and Found*  
*PAI - Death of Painting*  
*PHT - Television Culture*  
*VID - Advanced Media Art Seminar*

TIA 3001 TIA Advanced Projects Seminar  
TIA 3002 Design Practicum  
TIA 3004 Outside Link  
TIA 3903 Portfolio Workshop

• students are encouraged to move from the top left corner of the chart towards the bottom right corner  
• we recommend that students complete at least 8 courses in order to graduate at an advanced level and have sufficient work in their portfolios  
• graduating students are especially encouraged to take **TIA 3903 Portfolio Workshop** and **ARC 0033 Internship Program**